

ACTIVITY CENTER (K-5)

MARCH 31/APRIL 1

EASTER

God's Love is EPIC!

POSITION	WHO	MIC NEEDS
Actor (S)	AIDEN (Sat) Tristan, (Sun) Joe PENNY (Sat) Christy (Sun) Kendra	1HH 1 HH
Worship Leader	Zach, Ashley	HHs
Vocalists		
Music Director	Chi Can	
PRODUCER	Producer: Michael (Michael out Sat 4-Kerri producing once service starts) Drama producer: Jeff, out at sat 4	Rehearsal HH
VIDEO:		
STAGE	Game Over loop (Audio) The Game Intro (Audio) Prelevel Loop Good Eden Loop Bad Eden Loop Life Video 2 (Audio) Upper Room Loop Garden Loop Trial Loop 60 Second timer (Pro_Pres, BIG) DDR (Audio) Title Loop Q1 SELECT (Audio) Q4 SELECT/CORRECT (Audio) Question ONE fail (Audio) Question 2 Fail (Audio) Question 3 fail (Audio) QUESTION 4 AND STORY (Audio) Stage TWO story Drama Bump	
SIDE	Title Loop 30 Second Timer (Audio) IMAG	
LIGHTING:		
	(See Script)	
LIVE MUSIC		
Worship (No BAND)	Epic Love DDR and Epic Love reprise	
SFX		
	Stop Sound Pre-Video Score Game Over SFX Cell Phone Ring Rumble (Earthquake) Smack into Glass Level change Stinger Padding 1-Minute Sound Power Up/Down (same sound)	
VO:		
	GAME VO (Multiple)	
CG:		
STAGE	1-2-3-4 (A) 1-2-3-4 (B) A-B-C-D	

	A-B-C Game over Still
SIDE	Group 1 Activity Directions Group 2 Activity Directions Group 3 Activity Directions Group 4 Activity Directions Map 1 Minute Warning GP1 Clean UP GR2 1 Minute Warn GP3 Question 1 Question 2 Question 3 1 minute warn (after party) Lyrics (with IMAG)
STAGEING AND PROPS	
STAGING	Walkway and Satellite added Satellite dressed as AIDEN'S room
PROPS/COSTUMES	Set dressing for Aiden's room 2 controllers Aiden Costume (X2) Penny Costume (X2) Doritos (Disposable, need several bags) Trunk or bag for books Diary Old Coloring Book Captain Underpants

ACTIVITIES

LIGHTS: HOUSE FULL with STAGE SPECIALS UP
VDO_STAGE: CG: TITLE
VDO_SIDE: CG: TITLE
AUDIO: SPOTIFY PLAYLIST

CLEAN-UP

8min

MIC: PRODUCER HH UP
VDO_SIDE: IMAG ON PRODUCER WHEN GIVING DIRECTIONS
VDO_CENTER: (TITLE CONTINUES)
MUSIC: WALK-IN HARD STOP
SFX: STOP SOUND

LIGHTS: MIANSTAGE AND FRONT THRIST

PRODUCER: It is that time to clean up. Let's all help one another put all the activities away to the sides of the rooms.

VDO_SIDE: MAP

Once you've cleaned up, please look at the map on the screen to sit down with your age group.

MUSIC: MUSIC OUT

(When most kids are seated.)

Producer: Welcome and Happy Easter!

VDO_SIDE: IMAG
VDO_CENTER: MAP

Producer: We are so excited that you are here today! Now that you are all with our age group, we are going to sit in some small groups. If you are in Kindergarten or Grade 1 let me hear you! *(scream, yell)* If you are in Grade 2 or Grade 3, let me hear you! *(scream, yell)* If you are in grade 4 or grade 5, let me hear you!!

No take a look at your glow in the dark bracelets. We are going to be using those a little later AND we are going to use these bracelets to sit in small groups. Look at your bracelet, stand up, and find people that have the same color bracelet that you do. Ready...go!

Leaders, please help us find our groups.

MUSIC: MUSIC IN
VDO_CENTER: TITLE

PLAY THE CLUMP TIME *(Kids find groups)*

Producer: Well done...

MUSIC: MUSIC OUT

Producer: ...Now that we are in our groups, we are going to do a group activity. Using a template, like this one. *(Hold up template)* We are ALL going to make what think is the perfect Video Game character. Leaders, while we are making this character, if look at the side screens or your curriculum, you will see questions that we are going to discuss WHILE making the game character. You will have 10 minutes.

Group Activity 1 10min

MIC: TEACHER DOWN
VDO_SIDE: CG: GROUP ACTIVITY DIRECTIONS 1
VDO_CENTER: BLACK
LIGHTS: HOUSE FULL
STAGE SPECIALS ONLY

Using a paper template, students create their perfect video game character. While kids are creating their characters, you can connect with them by asking the following questions:

WHAT'S YOUR NAME?

HAVE YOU BEEN HERE BEFORE

WHAT'S SOMETHING FUN YOU DID THIS WEEK?

WHAT IS YOUR FAVORITE VIDEO GAME CHARACTER? *(Note: Some kids will probably play games that seem to mature for their age, and you may not know the games. Welcome all answers and create an environment to talk about anything.)*

(AT THE 1-MINUTE MARK)

SFX: 1-MINUTE SOUND
VDO_SIDE: CG: 1 MINUTE WARNING (COLLECT Video Game Characters and PUT SUPPLIES AWAY IN BINS)

(Volunteers put supplies away)

VDO_SIDE: VDO: 30 second countdown
LIGHTS: Blue Out w video

STAGE ONE 10min

VDO_SIDE: DRAMA ESTABLISHING (No audio, layer over SFX cue)
SFX: VIDEO GAME LEVEL SCORE 1
VDO_CENTER: BLACK
(AFTER VIDEO)

LIGHTS: UP ON SATELLITE
VDO_SIDE: IMAG

*(We're up on AIDEN and PENNY in Aiden's room – **SATELLITE STAGE** –playing a video game.)*

AIDEN: Is that the best you got?

PENNY: Take that!

AIDEN: Ahhh. No. ahh. *(Distracted)* Doritos.

(Leans over and takes chip from the bag.)

PENNY: Got you.

AIDEN: Hey I was eating.

PENNY: Excuses. Excuses.

(Play a beat)

AIDEN: Ha-ha-ha! You'll never beat me. You're a girl

PENNY: *Pause. (Appalled)*

SFX: SCORE SUDDEN STOP

PENNY: What did you say!?

AIDEN: *(GULP)* Nothing.

PENNY: Thought so. *(Back to game)* Play.

SFX: UP SCORE 1

AIDEN: Initiating counter-move – super awesome sonic blast.

SFX: BLAST

AIDEN: Sonic blast:

SFX: BLAST

AIDEN: Sonic blast:

SFX: BLAST

VDO_CENTER: VDO: GAME OVER LOOP (AUDIO)

LIGHTING: FADE IN WALKWAY AND THRUST AND MAIN STAGE

WHEN VIDEO OVER CROSS FADE

VDO_CENTER: CG: GAME OVER SLIDE (should look seamless)

AIDEN: I win! Another game conquered by me! *(back and forth gag)* Who's the greatest gamer ever? *(beat)* You are, Aiden. *(beat)* Awe, thank you, Aiden. AHHHH! Greatest. Gamer. EVER!

*(Grunts and rips open a bag of Doritos spilling them everywhere. Then he does a happy dance down **WALKWAY towards the** thrust. Penny stays sitting.)*

AIDEN: *(Singing)* I am the best. I am the best, yes I am. *(turning back to penny)* Yes I am.

PENNY: Are you done yet?

AIDEN: Ummmm. No.

(More dancing until...)

PENNY: Okay, okay... my turn to pick a game.

(He starts to walk back to his seat, still dancing and gloating, when...)

SFX: CELL PHONE RING

*(AIDEN stops, pulls phone from his pocket and answers. Pacing **WALKWAY TO THRUST** during convo.)*

AIDEN: *(riding on the high of victory, cocky)* You may speak, earthling!

(Straightens up and tries to be professional – as much as an awkward 13 year old can.)

AIDEN: Yes, sir! (BEAT) Oh no. (BEAT) But why? (BEAT) No. I deserve to play in the competition. You can't do this to me. Put me in now or I'll– (BEAT) Hello? Hello?

PENNY: What happened?!

AIDEN: This isn't fair. The Ultimate Game-athon is next week and they won't let me compete in it.

PENNY: What did they say?

AIDEN: What'd they say? Ummm. Well, They said: "I'm not good enough" But I win at every game.

PENNY: Every game?

AIDEN: Most games. (beat) They're just jealous that I'm sooo good.

PENNY: They don't want you to play, because your too good? Maybe?

AIDEN: I know. I'll complain! I'll protest! I'll make it miserable for them.

(Aiden grabs marker and moves to main stage where there is a trunk. He pulls out poster board. And moves to thrust. He begins to write)

PENNY: What are you doing?

AIDEN: *(Doesn't notice, chanting)* Get outta the way! Let Aiden play! Get outta the way! Let Aiden play!

PENNY: *(shaking head)* We need ice cream.

*(Aiden holds up his sign and practices down the **WALKWAY.**)*

AIDEN: (ADLIB ABOUT... another slogan)

(Penny comes back in carrying ice cream supplies. AIDEN meets her, right in front of TV. Their backs are turned to the TV.)

PENNY: Okay, so bad news, you didn't have any ice cream in your fridge... but good news, I found a broccoli-sickle. Is your dad on another one of his super diets. Let me guess... all green things that smell-

ONE CUE

VDO_ CENTER: THE GAME INTRO STATIC (WITH EMBEDDED VO)

"HEY, YOU."

LIGHTS: VIDEO GAME LIGHTING EFFECT

(EXTRA LINES: My aunt did that. Let me tell we ate broccoli, peas, green eggs and ham, green apple mac and cheese. GROSS. I burp green...)

(Both jump, scared of the voice coming from TV.)

PENNY: Was that...?

(CONTINUES FROM VIDEO) "DO YOU WANT TO PLAY THE MOST CHALLENGING GAME EVER?"

AIDEN: *(Freaking, but trying to stay cool)* My game-system is talking to us.

(PENNY Grabs controller)

PENNY: I'm freaking out right now. Turn it off! Turn it off!

(CONTINUES FROM VIDEO)) "THE GAME IS PROBABLY TOO HARD FOR YOU ANYWAY. IT'S ONLY FOR THE BEST PLAYERS."

AIDEN: WHAT! Too hard?! I can beat any game.

(CONTINUES FROM VIDEO)) "YOU WOULD LOSE THIS GAME."

(AIDEN grabs controller from Penny.)

AIDEN: Lose is not in my vocabulary.

(AIDEN grabs controller from Penny.)

(CONTINUES FROM VIDEO)) "IF YOU WANT TO PLAY SELECT THE START BUTTON ON YOUR CONTROLLER. IF YOU DON'T WANT TO PLAY SELECT THE POWER OFF BUTTON. BUT IF YOU SELECT THE START BUTTON. THERE'S NO GOING BACK."

(Penny grabs it back. THEN OVER LINES, a tug of war with controller, both holding on.)

PENNY: No, I'm not doing what a talking game system says.

AIDEN: What's the big deal?

PENNY: No.

AIDEN: Then you can just watch.

*(Aiden yanks controller from Penny's hand. They move back **TOWARD TV**)*

PENNY: Nooo.

AIDEN; Let's play! START!.

(NEW CUE)

SFX: RUMBLE
VDO_SIDE: IMAG (SHAKE CAMERAS)
LIGHTS: FLICKER

PENNY: What's happening?

(During blackout, she goes into the TV.)

LIGHTS: BLACKOUT
VDO_SIDE: BLACK
VDO_CENTER: BLACK

SFX: POWER OUT
FADE OUT RUMBLE

(THEN)

SFX: POWER UP
LIGHTS: UP MAIN STAGE AND FRONT THRUST
VDO_SIDE: IMAG
VDO_CENTER: PRE_LEVEL LOOP

*(Aiden, cowering on the ground on **FRONT THRUST** – holds controller. He looks up. Safe?)*

AIDEN: I'm okay. Nobody worry. I'm okay. *(after thought)* Penny?

PENNY: Where am I?

(PENNY in the TV!!!)

AIDEN: *(sees her)* PENNY!

PENNY: I'm totally having a major hash-tag freak-out. I'm inside a video game!

AIDEN: Cool.

PENNY: NOT COOL! It's scary in here. And it smells bad. *(Whiff arm pits)* Oh, wait, that's me.

AIDEN: I'll get you out. Don't worry. (*Thinking...*) I have an idea. Back up and jump out.

PENNY: I don't think that will work.

AIDEN: Trust me.

PENNY: Okay...

(*She runs hard at the glass. BOOM! Nothing.*)

SFX: SMACK

AIDEN: Yeah, I told you that wouldn't work.

(*Tina Fey eye roll*)

PENNY: I told you I didn't want to do this.

AIDEN: I'm sorry. That game voice said I couldn't win and you know how I get when I get challenged.

PENNY: Get me out.

SFX: GAME VO 7: "I AM THE GAME. WELCOME TO THE FINAL DAYS OF DOOM... THE ULTIMATE ROLL PLAYER CHALLENGE."

AIDEN: Hey, you never said we'd be in the game. Let her out or I'll...

SFX: GAME VO 8: "YOU'LL WHAT. YOU CHOSE THIS. NOW YOU MUST PLAY THE GAME TO FREE HER."

AIDEN: Bring. It. On.

SFX: GAME VO 9: "YOU WILL PLAY AS YOUR FRIEND. YOU WILL HAVE A SERIES OF QUESTIONS IN THIS ROLL PLAYER GAME. YOU MUST MAKE THE RIGHT CHOICE. YOU ONLY HAVE THREE LIVES. THREE LIVES! LOSE ALL YOUR LIVES, LOSE THE GAME, AND SHE WILL BE STUCK IN HERE FOREVER!"

PENNY: Forever!

SFX: GAME VO 10: FOREVER! BUT, IF YOU WIN IT, AND SHE WILL BE FREED."

PENNY: Wait! How do I get out? Aiden has to play ME through the game?

SFX: GAME VO 11: "BEGINNING NOW."

(*Penny stiffens up.*)

PENNY: Hey what'd you do to me? I can't move!

AIDEN: Ohhh, I have to control you. Let's see. A.B. Z.

(Penny wiggles right arm)

AIDEN: B. A.

(Penny wiggles left arm.)

AIDEN: I got the hang of it. *(turns to kids)* Watch this.

(Aiden presses buttons and Penny starts picking her nose.)

PENNY: Hey! Make it stop.

AIDEN: Okay, okay. *(Mischievous look)*

(Presses buttons. Penny starts hitting her head over and over.)

AIDEN: Penny, why are you hitting yourself? why are you hitting yourself? why are you hitting yourself? *(Laughing)*

PENNY: Are you done?

AIDEN: *(Laughing)* No. Dance like an octopus.

(Buttons. She dances. Aiden is laughing more)

AIDEN: *(pressing buttons)* And stop. *(beat)* Okay-okay-fun's over. I'm going to get you out. I got this!

SFX: GAME VO 12: "LEVEL ONE"

SFX: LEVEL CHANGE STINGER
VDO_CENTER: GOOD GARDEN OF EDEN LOOP

SFX: GAME VO 13: "AT THE START OF EVERYTHING... GOD MADE IT ALL... SUN, MOON, PLATYPUS... EVERY CREATURE... HE CREATED A FANTASTIC WORLD. THEN HE MADE PEOPLE. HE MADE PEOPLE SO THEY COULD HAVE A FRIENDSHIP WITH HIM. AND THAT FRIENDSHIP WAS FANTASTIC – THEY LAUGHED AND PLAYED... IT WAS EPIC.

PENNY: He's talking about Adam and Eve.

AIDEN: Adam and Eve... you mean like the movie Wall-E?

PENNY: No, they're from Bible... not Pixar movies. Just listen.

SFX: GAME VO 14: "BUT THEN SOMETHING HAPPENED..."

VDO_CENTER: BAD GARDEN OF EDEN

SFX: GAME VO 14B "SIN CAME INTO THE WORLD BECAUSE HUMANS DISOBEYED GOD.

AIDEN: *(whispering, slightly embarrassed)* Sin? What's sin? *(saving face)* I know I just want to test you. *(Come here gag)*

PENNY: Okay...well... sin is this yucky thing. It messed everything up. Sin is when we do things OUR way instead of God's way.

Aiden: That's awful. God has to be angry at them!

Penny: No. He wasn't.

Aiden: I don't believe you.

SFX: **GAME VO 15: (clears throat to get attention.) MAY I CONTINUE. -...SIN CAME INTO THE WORLD BECAUSE HUMANS DISOBEYED GOD. AND NOW THE FANTASTIC FRIENDSHIP THAT PEOPLE HAD WITH GOD WAS BROKEN. THIS BRINGS US TO OUR FIRST QUESTION.**

VDO_SIDE: **CG:QUESTION ONE**

VDO_CENTER: **CG: 1-2-3-4**

(Continues) WHEN SIN CAME TO EARTH... HOW DID GOD FEEL AND WHAT DID GOD DO?

- 1) HAPPY, SO HE THREW A PARTY.**
- 2) ANGRY, SO HE DESTROYED THE EARTH WITH LASERS.**
- 3) DISAPPOINTED, SO HE TURNED HIS BACK ON PEOPLE.**
- 4) DISAPPOINTED, SO He STARTED TO FIX Our BROKEN FRIENDSHIP?**

(Kids will probably start yelling. Be ready.)

AIDEN: Like I said, God got angry. I say #2 with Lasers *(Laser sounds)*

PENNY: If he did that we wouldn't be here, and besides...God wants to be our friend.

AIDEN: I knew that.

PENNY: Ask them.

AIDEN: Ask who?

PENNY: Great Idea. Tell us what answer you think by holding up the number.

LIGHTING: **SATELLITE STAGE IN**
HOUSE UP 50%

(Kids vote - holding up fingers to match their answers.)

PENNY: What'd they say?

LIGHTING: **HOUSE DOWN**
SATELLITE STAGE OUT
VDO_SIDE: **BACK TO IMAG**

AIDEN: Some different answers, but most of them say 4.

PENNY: I think that too.

AIDEN: Are you sure?

PENNY: Totally. God loves people. Even though they messed up. He loves them and so he started to fix that broken friendship. The answer is 4. I can't move. Make me select 4.

AIDEN: Okay... If you are sure. 4 it is. *(distracted)* Dorito!

(Bends down, controller up. Unaware)

(Penny wiggles and worms around)

PENNY: Aiden. What are doing?

(Still enjoying his chip.)

PENNY: No not 2. Not two.

(Forced to hit... one.)

VDO_CENTER: VDO: Q1 SELECT ONE (AUDIO)

PENNY: You hit the wrong button.

(BEAT)

VDO_CENTER: QUESTION ONE FAIL (AUDIO)

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CG: Q1 CORRECT

GAME VO 16: WRONG! THE ANSWER IS 4 – GOD WAS DISAPPOINTED, SO HE STARTED TO FIX OUR BROKEN FRIENDSHIP. YOU LOSE ONE LIFE.

LIFE VDO 1

VDO_CENTER: PRE-LEVEL LOOP

PENNY: AIDEN... Stop eating Doritos.

AIDEN: *(Mouth full)* I'm not eating.

PENNY: Focus. Now I only have two lives left.

AIDEN: I won't let you down again.

LIGHTS: STRIKE WILDFIRES?

SFX: One CUE GAME VO 17: "WE NOW MOVE TO BONUS LEVEL. YOU WILL HAVE A CHANCE EARN A LIFE BACK. BUT YOU WILL NEED EVERYONE'S HELP."

VDO_SIDE: DIRECTIONS SLIDE ACTIVITY 2

SFX: GAME VO 17B: "EACH GROUP WILL BE GIVEN AN ORB OF DOOM AND ONE PARACHUT. YOU MUST GET THAT ORB IN THE HOLE IN THE MIDDLE OF YOUR THE PARACHUT AS MANY TIMES AS YOU CAN. IF AS A WHOLE ROOM YOU GET THE ORBS INTO THE WHOLES 102 TIMES IN THE TIME LIMIT THEN A LIFE WILL BE ADDED."

(NO IMAG DURING AIDEN FINAL LINE IN THIS STAGE. KEEP DIRECTIONS UP ON SCREEN.)

AIDEN: FANTASTIC! PENNY CAN GET A LIFE BACK. BUT EVERYONE HAS TO HELP! Leaders, we are going to try to get our Orb (show ball) into the hole of our parachute. You have to get the orb in 102 times to give Penny a life back. I know you can do it! So, Leaders, take out your parachutes. Everyone hold the side, and see how many times we can get our

ORB into the hole of the parachute! You only have **7 (UNLESS TIME CHANGES)** minutes!!
GO!

GROUP ACTIVITY 2

8min

LIGHTS: BLACK LIGHT
VDO_SIDE: BLACK
VDO_CENTER: PRE-LEVEL LOOP
MUSIC: FUN MUSIC – PARTY PLAYLIST
VDO_STAGE: Pre-Pres Timer – 8 MINUTES

(KIDS PLAY)

LIGHTS: BLACK LIGHT OUT. HOUSE UP, WILDFIRES OUT
SFX: BUZZER

SFX: GAME VO: YOU HAVE 30 SECONDS TO CLEAN UP THE PARACHUTES AND FIND YOUR SEAT. GO!
VDO_SIDE: INSTRUCTION SLIDE

VDO_SIDE: 30-SECOND COUNTDOWN

STAGE TWO

6min

(WHEN VIDEO IS OVER)
LIGHTS: HOUSE BLACK. ADD MAIN STAGE AND FRONT THRUST
VDO_SIDE: IMAG

(Up MAIN STAGE THRUST)

AIDEN: Okay... Mister voice, sir. Did they do it? Does she get another life back?

VDO_CENTER: LIFE VIDEO 2
THEN BACK TO PRELEVEL LOOP

PENNY: You did it! I have another life. Thanks so much!

(Aiden, gets game face on.)

PENNY: What are you doing?

AIDEN: I'm just getting my game face on. Trying to think about this God.

PENNY: He's pretty cool.

AIDEN: But. It. Is. Crazy.

PENNY: What, that I'm stuck in video game?

AIDEN: No, yes... but I was thinking... It's crazy that God still wanted to be friends even after people broke their friendship with him. When my friends do something bad against me it makes me so mad, and I don't want to be their friend anymore.

PENNY: God's not like that. His love is Epic! And nothing gets in the way of it.

SFX: GAME VO 18: THE GAME CONTINUES. LEVEL 2: GOD DIDN'T WANT OUR FRIENDSHIP WITH HIM BROKEN. NO MATTER HOW HARD WE TRY, WE CAN'T RESCUE OURSELVES FROM OUR SIN OR FIX THE BROKEN FRIENDSHIP WITH GOD. WE NEED GOD.

VDO_CENTER: CG: 1-2-3-4 B (FOLLOW VO)

VDO_SIDE: CG: Question two

SFX: GAME VO 18B: AND SO, GOD MADE A PLAN TO FIX OUR FRIENDSHIP. HOW DID GOD FIX IT?

- 1) HE SENT JESUS, HIS SON
- 2) GOD CALLED A PLUMBER
- 3) GOD SENT JONAH TO HELP
- 4) GOD PHONED A SCHOOL COUNSELOR TO HELP

(WHEN VO IS OVER)

VDO_SIDE: IMAG

(AIDEN THINKING... ignoring Penny.)

PENNY: I know this one. It's Jesus. Totally, Jesus. Aiden, it's Jesus. AIDEN?

AIDEN: *(Think mode)* Who is the only person who could fix things? Of course. A plumber!

(Kids will scream – charge through)

PENNY: Wait!

AIDEN: I got this. The answer is 2.

(Aiden makes Penny select wrong answer. She loudly protests.)

VDO_CENTER: QUESTION 2 FAIL

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Q2 SELECT

GAME VO 19: WRONG ANSWER. THE CORRECT ANSWER IS 1. GOD'S PLAN TO FIX OUR FRIENDSHIP WAS TO SEND JESUS, HIS SON.

CORRECT ANSWER

LIFE VDO 3 (AUDIO)

VDO_CENTER THEN BACK TO ____ Back to PRE-LEVEL

PENNY: Aiden?!

AIDEN: I'm sorry.

PENNY: Please, listen. I tried to say it was Jesus. Aiden, do you know who Jesus is?

AIDEN: Of course, I know who Jesus is! *(Beat)* Who's Jesus?

PENNY: It's okay. Please just let me help you, next time.

SFX: GAME VO 20: "YOU WILL NEED A BIBLE FOR THIS NEXT QUESTION"

AIDEN: A Bible?

PENNY: Do you have one in your room?

AIDEN: Let me look.

LIGHTS: SL WASH UP

(AIDEN searches a DRESSER –ON MIAN STAGE , knowing it's futile. And pulls out a few books.)

AIDEN: I found a Captain Underpants book... an old coloring... and my sister's Diary.
(Opens diary and reads.)

PENNY: Hey. Don't read her diary. That's private.

AIDEN: *(Baiting)* She talks about how awesome you are...

PENNY: *(Flattered)* Me? Okay. Go ahead and read it.

SFX: GAME VO 21: (CLEARS THROAT TO GET THEIR ATTENTION)

LIGHTS: SL WASH OUT

PENNY: Right. Stuck in video game. Life in danger. (NEW LINE) We'll need thier help since we don't have a Bible handy.

VID_ CENTER: STAGE ONE STORY

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GAME VO 22: JESUS, GOD'S SON, WAS GOD... BUT HE WAS ALSO HUMAN.

UPPER ROOM LOOP

(CONTNUES) GAME VO: JESUS CAME TO EARTH. HE HEALED PEOPLE. HE WAS KIND. AND LOVED EVERYONE. BUT SOME PEOPLE DID NOT LIKE HIM.

GARDEN LOOP

(CONTNUES) GAME VO: SOME PEOPLE HATED HIM, AND SO THEY ARRESTED HIM – EVEN THOUGH HE HAD DONE NOTHING WRONG.

TRIAL LOOP

(CONTNUES) GAME VO: THEY DID NOT LIKE JESUS. THEY BEAT HIM UP. BULLIED HIM. MADE FUN OF HIM. AND THEN SENT HIM TO DIE ON A CROSS...

VDO- CENTER: CROSS

AIDEN: Hey. That's not fair!

VDO_SIDE: Question 3 Instructions

VDO_CENTER: ABCD

SFX: GAME VO 25: HERE'S YOUR QUESTION. AFTER JESUS WAS BEATEN, BULLIED, AND PUT ON A CROSS TO DIE, WHAT DID HE DO?

- A. ASKED GOD TO FORGIVE THE PEOPLE**
- B. SPIT ON THE PEOPLE**
- C. RAISED AN ARMY TO MARCH AROUND THE CITY WALLS**
- D. HE SNEEZED LIGHTNING BOLTS FROM HIS NOSE**

LIGHTS: HOUSE 25

AIDEN: Let's vote. If you think A, stick out your tongue. (*Hand on Head, Wiggle Nose, Shake body*). Thanks.

PENNY: They say A - forgive the people. Great answer.

AIDEN: Can't be right. They arrested him for no reason. Beat him up and called him names. No way he forgave them.

PENNY: I promise that's what he did.

AIDEN: No. It can't be right.

(*Makes PENNY select D... with her passionately protesting and trying to resist.*)

VDO_CENTER: QUESTION FAIL 3

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SELECT

CORRECT ANSWER

GAME VO 26: "WRONG ANSWER. IT WAS A- JESUS ASKED GOD TO FORGIVE THE PEOPLE."

LOSE LIFE VIDEO 4 (1 life left)

VDO_CENTER: PRE-LEVEL LOOP

VDO_SIDE: IMAG

SFX: PAD

PENNY: (*Mad*) Aiden!

LIGHTS: ADD WALKWAY AND SAT STAGE

AIDEN: No-no-no-no.

(*AIDEN moves down **WALKWAY TO SATELLITE STAGE** collapses*)

(*Penny may need to quiet kids. "Hang on everybody. I want to talk to Aiden."*)

PENNY: Aiden?

AIDEN: I'm the worst friend ever. I keep messing up and now you might get stuck in the game forever. If we get you out of this... I promise I will never talk to you again. I ruined your life. I'll never cause you any problems.

PENNY: Aiden, I'd rather be stuck in here forever, than to lose you as friend.

AIDEN: How can you say that?

PENNY: Come back here. (*he doesn't budge*) Please.

(*AIDEN MOVES BACK TO HER DOWN **WALKWAY TO MAIN STAGE***)

LIGHTS: FADE OUT WALKWAY AND SATELLITE

PENNY: Aiden, when God found out that people brought sin in the world, He could have destroyed everything. But he never even dreamed of that. He loved being friends with everyone. Even when we mess up. Jesus has forgiven our sin, mine too, and so because of what he did for me... well... I can forgive you. Even though you got me stuck in a weirdo video game.

(Hold a beat.)

AIDEN: God really did that?

PENNY: Yeppers.

AIDEN: Wow. What do you think God was thinking about when he had a great plan and we messed up? What happened after they arrest him?

PENNY: It's awesome let me tell you, but can you sit me down first. My knees hurt.

LIGHTS: FADE OUT... ALL STAGE TURNS BLACK, WITH TV BLACK LIGHTING THEM

(He sits her down. The talk.)

SFX: GAME VO 27: LEADERS, FOLLOW THE INSTRUCTIONS ON THE SCREEN AND BEGIN GROUP ACTIVITY 3. THE FINAL LEVEL OF OUR GAME WILL CONTINUE IN 10 MINUTES.
VDO_SIDE: GROUP ACTIVITY DIRECTIONS 3

GROUP ACTIVITY 3 **5min**

VDO_SIDE: GROUP ACTIVITY DIRECTIONS 3
LIGHT: HOUSE LIGHT
SFX: FAD OUT PAD

(GROUPS MEET)

(AT THE 1-MINUTE MARK)

SFX: 1-MINUTE SOUND
VDO: CG: 1 MINUTE WARNING (PUT SUPPLIES AWAY)

(Volunteers put supplies away)

VDO - VDO: 30 SECOND COUNTDOWN

STAGE THREE **6min**

LIGHTS: STAGE WASH UP
VDO_SIDE: IMAG
VDO_CENTER: CROSS LOOP

AIDEN: That's awesome!

PENNY: I know! God's love is epic!

SFX: GAME VO 28: ARE YOU READY?

AIDEN: We. Are. Ready!

PENNY: Remember, focus, I only have one life left.

VDO_CENTER: QUESTION STORY 4

(CONTENTS OF QUESTION STORY VID)

GAME VO 29: Our story continues: Jesus was nailed to cross, and he died.

TOMB CLOSED LOOP

GAME VO: "Jesus was buried in cave tomb. For three days, he was in there. BUT then... suddenly... the tomb opened!

TOMB OPEN to TOMB LOOP

Questions

GAME VO: "And Jesus walked out alive! ALIVE! The tomb is emptied! Jesus is alive. YOUR final question: Why is this important to know that Jesus is alive?"

- A. *Jesus was never dead and was just hiding*
- B. *Jesus was mad and came back to get even with all the people who did not like him.*
- C. *Jesus conquered over sin and fixed our broken friendship God!*

VDO-SIDE: QUESTION 4 SLIDE (FOLLOW VO WHICH IS EMBEDDED IN ABOVE VIDEO)

VDO-SIDE: IMAG

AIDEN: What do you think, Penny?

PENNY: The answer is C... Jesus conquered over sin and fixed our broken friendship God!

AIDEN: Are you sure?

PENNY: Oh, brother.

AIDEN: A person can't come back from the dead.

PENNY: Remember what said... Jesus can. He beat sin!

AIDEN: No. The answer has A

PENNY: Please!

AIDEN: *(bad acting)* I will press A.

PENNY: AIDEN!

AIDEN: A it is!

PENNY: Nooo....

(Quiets kids)

AIDEN: Gotcha! Just kidding. Of course, it's C, it's because Jesus conquered sin and fixed our friendship. That's what God had been working on since the beginning.

(Selects right answers.)

VDO_CENTER: Q4 SLECT/ANSWER WITH "YOU HAVE WON!"

AIDEN: Now, will you let her out?

SFX: RUMBLE
VDO_SIDE: IMAG (SHAKE CAMERAS)
LIGHTS: FLICKER

LIGHTS: BLACKOUT
VDO_SIDE: BLACK
VDO_CENTER: BLACK

SFX: POWER OUT
(FADE OUT RUMBLE)

(THEN)

SFX: POWER UP
LIGHTS: COME BACK UP: (ALL STAGES)
VDO_SIDE: IMAG
VDO_CENTER: IN-BEWTEEN LEVEL LOOP

AIDEN: Penny!

(The hug. Awkward!!)

AIDEN: So, do you want to play again?

(Beat. Penny, bad face.)

AIDEN: Too soon?

(She picks up the old diary and smacks him on the head.)

AIDEN: Sorry.

PENNY: *(Looks at diary, remembers something)* Oh no.

AIDEN: What?

PENNY: I just remembered.

(Runs to her bag – in slight panic, Opens. Pulls out a book. Tosses it to a curious Aiden.)

AIDEN: What's this.

LIGHTS: STRIKE WILDFIRES

PENNY: I totally forgot that I had a Bible in my bag with me the whole time. We could have used it.

AIDEN: (laughing) We all mess up. Except me. Just kidding. So, umm, what's a Bible again?

PENNY: It tells the story of God and his epic love for us!. It's fantastic. The Bible even tells us about God's great friendship with people. But then people messed up.

AIDEN: Sin, right?

PENNY: Yeppers. Sin. But God still wanted to be friends. And so, he sent Jesus. He took our sins. To do that, he had to die on the cross. BUT then he rose again. And now we get to have a fantastic friendship with God again. Jesus fixed our broken friendship with God.

AIDEN: That's awesome!

(Move toward **SATELLITE**)

AIDEN: When I think about Jesus... that makes me want to celebrate... you know, like party.

PENNY: I love a Jesus Party!

AIDEN: (to kids) You guys want to party and celebrate Jesus!

(Kids react)

PENNY: Fantastic. Hit it!

(Worship Leaders rush out, grab mics, take their place. (Vocalists, DRESSED with the GLOW TAPE, rush on stage.) (ACTORS stay on and sing and go crazy.)

LIGHTS: BLACK LIGHT
VDO_CENTER: BLACK
VDO_SIDE: IMAG (continues)
MUSIC: Epic Love track begins

(Musicians set and begin giving directions.)

LIGHTS: ADD IN SOME STAGE WASH.

WL: (Gives directions and hype)

(SONG)

AUDIO NOTE: THE SINGING PART OF SONG ENDS. BUT TRACK CONTINUES AS PRODUCER GIVES DIRECTION.

(PRODUCER transition to After Party. Super hyped. Something like: Let's party with some games and some fun. Jesus Loves us! He fixed our friendship with God. And so, on Easter we PARTY!!!!!!)

LIGHTS: THRUST STAGE WASH for Producer

AFTER PARTY

20min

LIGHTS: BLACK LIGHT. SOME HOUSE FOR SIDE AREAS... BUT KEEPING IN THE FEEL OF BLACK LIGHT PARTY
MUSIC: FADE EPIC LOVE TRACK TO PARTY PLAYLIST
VDO_SIDE: BLACK
VDO_CENTER: BLACK

(Kids choose a variety of activities to party and have fun in the name of Jesus.)

- Glow Tape on Body
- Slime and Flarp Table
- Glow Volley ball (over stage area)
- Glow Bracelet Making
- Glow Parachute (younger)
- Building
- Open up gaga and nine square – not black light
- Rock Band at the end

(At the 16 minute mark, vocalist enter the stage and invite any kids that want to play Rock Band to join them play. They will also stop the volley ball game. This is optional for kids. PRODUCER MAY NEED TO HELP)

WL: (Instructions.)

(16 minutes in)
VDO_SIDE: ROCK BAND
LIGHTS: THRUST STAGE WASH for Worship Leader

PRODUCER: That was Epic.(Close out.)“Alright it’s time to clean up.”

SFX: 1-MINUTE SOUND
VDO_SIDE: CG: 1 MINUTE WARNING Clean up games and return to the stage.

WL AND PRODUCER: Give instructions and bring kids back to stage.)
(Volunteers put supplies away)

VDO_SIDE: VDO: 30 SECOND COUNTDOWN

STAGE 4

4min

LIGHTS: HOUSE OUT
BLACK LIGHTS
FRONT THRUST AND MAIN UP
VDO_CENTER: TITLE LOOP
VDO_SIDE: IMAG

WL: We hope you had fun partying for Jesus and celebrating THAT HIS LOVE IS EPIC.
Sing with us.

VDO_SIDE: IMAG AND LYRIC
VDO_CENTER: JUMPBACKS
MUSIC: EPIC LOVE REPRISE
LIGHTS: Worship Reprise

PRODUCER: You guys have been great! Happy Easter. Hope to see you next week. Now turn to your groups for group activity 4.

GROUP ACTIVITY 4 **2min**

MIC: ALL DOWN
VDO-SIDE: CG: Group Activity 4
VDO_CENTER: BLACK
LIGHTS: HOUSE FULL, STAGE SPECIALS ONLY

Leaders gather with kids. They can play a would you rather game or finish up any convos that got cut off.

DISMISSAL

CHURCH OVER
MUSIC: SPOTIFY PLAYLIST
VDO_SIDE: MAP
VDO_CENTER: TITLE